	EXPERT	ADVANCED	APPRENTICE	NOVEL	WEIGHT
	4	3	2	1	
Technical Understanding of VRChat + Unity Systems	Demonstrates deep understanding of Unity, VRChat SDK3, networking, and UdonSharp. Can explain system architecture (state machine, networking ownership, serialization). Uses tools accurately and independently.	Understands key systems and applies them correctly. Only minor instructor guidance needed.	Partial understanding; can complete tasks but with significant guidance; misconceptions present.	Lacks foundational understanding; unable to progress without direct step-by-step assistance.	25%
Systems Design & Implementation (Game Architecture)	Implements a clean, modular architecture (GameController, BallController, HUD). Demonstrates scalable thinking, efficient memory use, and optimization awareness. Adds improvements beyond requirements.	Implements required architecture correctly, with logical structure and minimal redundancy.	Architecture works but contains inefficiencies, tight coupling, or unclear logic.	Implementation is incomplete, inconsistent, or non-functional.	25%
Problem-Solving, Debugging & Optimization Skills	Independently identifies, diagnoses, and resolves technical issues (network sync, collisions, respawn logic). Uses debugging tools, logging, and systematic testing. Optimizes performance.	Solves most problems with minimal guidance. Can test and iterate effectively.	Requires instructor assistance to debug common issues.	Struggles to identify issues or apply debugging strategies.	20%
Creativity, Game Feel & Technical Polish	Adds creative elements: animations, UI polish, sounds, visual feedback, better UX, or extended mechanics. Demonstrates innovation.	Implements required features with clean execution and attention to user experience.	Minimal polish; features work but without attention to user experience.	No polish; basic functionality only.	15%
Communication, Documentation & Professional Engineering Practices	Codebase is beautifully documented, readable, modular. Uses professional naming conventions, comments, diagrams, and explains architecture clearly. Excellent teamwork (if applicable).	Good documentation; code readable and organized.	Some documentation; inconsistent readability or structure.	No documentation; code unclear or disorganized.	15%